



SALLY

Character: Skilful Sally

Adventure 9: On the way to the Zoo

Keywords: Shoot, aim, control, speed, accuracy, target, placement, preparation, contact, follow through.

Link to ELG: Shows increasing control over an object in pushing, patting, throwing, catching or kicking it. (40-60+ months)

Length of Session: 45 minutes

Resources Needed: footballs, bibs, hoops, quoits, bean bags, skittles and cones.

Lesson Focus/ Learning Objective

To be able to kick a football at a target against an opponent.

Success Criteria

- To be able to aim at a target.
- To aim at a target using good weight and accuracy.
- To hit a target whilst moving.
- To able to aim against an opponent.

In The Classroom

Explain today's adventure whilst the children are getting changed and which character will be taking us on that adventure... Skilful Sally. Describe the learning objective and the success criteria. Describe the adventure setting. Today we're going to help Skilful Sally and continue our adventure at the Zoo! Again we must listen carefully to the Zoo keeper's instructions. **As children are changed ask them to discuss how their bodies feel before, during, and after exercise. What changes do they notice in their body?**

In The Hall – Warm-Up

Activity: Children we have arrived at the Zoo and must feed the animals. Make sure you feed the correct animals with their correct food or else they won't be happy. Position the children in a space in the hall with hoops, quoits, beanbags and skittles laid out sporadically. The children are spilt into teams according to the colours of equipment. They must travel around the hall as fast as they can and put all the equipment into the coloured hoops. (i.e. red team find all of the red equipment and places it into the red hoop). **As the children are playing the game talk to them about the lesson objective and success criteria for today.**



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Main Adventure

Activity 1: Children we have arrived at the Lemur house. They keep poking their head out of the ground to keep an eye on us. If you get close enough shoot your ball to them to send them back underground. Position the children in a space in the hall standing still with one foot on top of the football. Place small/medium sized traffic cones around the hall for the children to knock down. Instruct the children to dribble around the hall with the ball successfully negotiating space and shoot their football at the cones to knock them over. If a cones is knocked over the children must pick it back up before gaining one point. **Ask why preparation, contact and following through are important whilst shooting the ball? Feedback to the children about how they can keep the ball low, so it doesn't go too high by keeping their head and knee over the ball. Which part of the foot do we enjoy using the most when shooting?**

Activity 2: Children we've arrived at the Monkey enclosure. They want to play a game of football and are excellent goalkeepers, so see if you can take them on. Ask the children to work with a partner and collect two cones (to make a goal) and a football. In their pairs they will find a safe space and the children will practise their shooting against their partner and after 3 goes, they will swap around. **Talk to the children about where they need to aim to score (in the corners of the goal). Children should aim for the corner as it is more difficult for the goalkeeper to stop. Also think about the power you can generate using the correct kicking technique.**

Activity 3: The Monkeys are enjoying playing with you, but they now want to mix it up a bit and play against different children. If you keep everything set up as in the previous game, but this time the children can shoot into any of the goals; so half the group will be in goal and the other half will be shooting. The children that are shooting will dribble their ball around and then have a shot against the goalkeeper (monkeys). See how many goals you can score in 2 minutes. Then swap over the roles. **Feedback to the children as they are practising. (Child's name) good shot into the corner of the goal to make it hard for the goalkeeper to save. (Child's name) great power with your kick, which makes it hard for the goalkeeper to react.**

Making The Tasks Easier

- Make the goals bigger.
- Get the children to be closer when shooting.
- Use the TA to support the children.

Making The Tasks Harder

- Make the goals smaller.
- Ask the children to shot from further away.
- Get them to experiment shooting with both feet and different parts of their foot.

Feed Forward Notes for Next Session:

Notes On Individual Children's Needs:

Names/ Group	Reason	Learning Plan