





Character: Handy Harry Adventure 2: In the Army

Keywords: Rolling, aiming, retrieving, tracking

Link to ELG: Can tell adults when hungry or tired or when they want to

rest or play. (30-50 months) **Length of Session:** 45 minutes

Resources Needed: A variety of different sized and shaped balls.

Lesson Focus/Learning Objective

To be able to handle different sized and shaped balls. Also to track them with their eyes.

Success Criteria

- To be able to roll a ball in a controlled way slowly.
- To track a ball with their eyes and move to retrieve it.
- To tell an adult if they are feeling tired after exercise.

In The Classroom

Explain that for today's adventure Harry is going to be taking us on an Army Adventure. We are going to be helping get all the supplies ready for the army soldiers and have to carefully examine the objects and roll them very carefully. Describe the learning objective and the success criteria and read the narrative for the adventure setting. When the children are changed, practice rolling a ball to them and give them pointers for successful rolling. Roll the ball in a controlled way, to track the ball with their eyes, to get down low to retrieve the ball, to hold the ball in the palm of their hand or fingers, to follow through in the direction they want the ball to go.

In The Hall - Warm-Up

Activity: The children need to be ready to start their Army Adventure and the Army General (teacher) has some orders you need to listen too.

If you march the children onto the playground or into the hall. If you then give them instructions to carry out different movements. March - marching around the room with their knees up high, jog — running back to the army base, jump - over obstacles on the way, duck low and touch the ground hiding from the opposition. If you discuss with the children the effects exercise has on the body and when they are working hard how they might feel. (Hearts beating faster, feeling hot, feeling tired and out of breath) Tell the children that's todays missions might be challenging for them and you'd like to know how they are feeling throughout the adventure.







Main Adventure

Activity 1: Well done cadets – you did well listening to the general's instructions. Now we have our first assignment to complete with Handy Harry. We have to collect as many supplies (balls) as we can from the centre army station without the Grumpy Grizzly capturing us.

Assign children to different squadrons (where they are in teams and each team has a hoop, split children into at least 8 groups so children will always be active during the game). In the centre of the groups place another hoop full of different shaped and sized balls. The children must go into the centre and capture as many different balls as they can and take them one by one back to their own hoop. The teacher will play the part of the Grumpy Grizzly and pretend to be looking for the children. Use this to try and ensure all groups end up with a fairly even amount of balls at the end. **Encourage the children to look where they are going to avoid bumping into each other. Ask them how they feel after doing lots of fast running?**

Activity 2: Children now explore the different supplies (balls) they have managed to capture so they can describe these to Harry.

Get children to think about whether the balls are hard or soft? Spiky or smooth? Large or small? Get them to explore rolling the balls to one another and to see which balls roll the best. If they are doing well at this then they could have a go at throwing and catching with each other. Which balls are easier to throw? And which to catch?

Activity 3: We now have to make sure all the army supplies get put back in the right place so that Harry can gain his army badge.

Spread out the hoops into different places around the room. The children must roll the balls successfully – keeping it in control and place the same coloured ball in the same coloured hoop. Demonstrate this to the children and give them pointers for successful rolling to keep control. **Not rolling the ball too fast, bending to reach low to the floor, keeping their body near to the ball, tracking with their eyes.** Once all of the balls have been rolled into the same coloured hoops. **Praise the children on a successfully completing their Army Mission – Handy Harry is very proud of them!**

Making The Tasks Easier

- Use larger balls.
- Use a TA to support less able children.
- Give children who are struggling more space to work in.

Making The Tasks Harder

- Increase the distances children have to roll the ball.
- Use a TA to challenge able children through questioning or encourage them to have a go at throwing and catching.

Feed Forward Notes for Next Session:

Notes On Individual Children's Needs:		
Names/ Group	Reason	Learning Plan
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